



Pan-European policy experimentations with tablets  
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## SOCRATIVE, GEOGEBRA AND NEARPOD ARE CCL TEACHERS' FAVOURITE APPS

With six CCL teachers recommending it, [Socrative](#) is the CCL teachers' favorite app. Next on the list are [GeoGebra](#) and [Nearpod](#) that are each recommended by five teachers in their [second blog entry](#). The app [Edmodo](#) is also mentioned by four teachers. Geogebra is a useful tool for teaching math while the other apps all support classroom management and assessment of students.

In total, the CCL teachers recommend 54 different apps, most of them mentioned only by one teacher. This number already shows the variety of apps available for the use in the classroom. Finally, the Italian lead teacher [Daniela Cuccurullo](#) also gives the useful tip to other teachers to use learning apps to customize apps to their own needs. The CCL school [NMS Jennersdorf](#) even already created its own app: [Papierflieger](#) which allows for the easy sharing of notes over the wifi network.

With three recommendations each, [PicCollage](#) and [Explain Everything](#) are students' favorite apps. The apps enable students to create their own photo collages and presentations. Examples for other interesting apps recommended are [Aurasma](#), [Educreations](#) and [Sock Puppets](#).

### 10 TOP TIPS OF CCL TEACHERS ON THE USE WITH TABLETS

In their [second blog entry](#), CCL teachers gave useful tips on the use of apps:

- Think about what you want to achieve first and then look to see if there is an app/tool which can support this. By [Phil Spoors](#), UK
- Rather use a few apps well than new apps each lesson. By [Craig Bull](#), UK; [Simona Granfol](#), Slovenia; [Philip Everaerts](#), Belgium Flanders; [Grégory Cromphout](#), Belgium Wallonia
- Use everything you can, most interesting apps are NOT educational ones. By [Sandrine Geuquet](#), Belgium Wallonia
- Test apps before at home. By [Maja Vičič Krabonja](#), Slovenia
- Believe in your students and challenge them to explore different apps. By [Rui Lima](#), Portugal
- Let students try and recommend apps for editing pictures, sharing, generating ideas etc. by [Daiva Bukelyte](#), Lithuania
- Do not depend on apps alone, try and be more creative. By [Stefano Rento](#), Italy
- Make a list of must-have apps and install them on the tablets. By [Robert Conings](#), Belgium Flanders
- Try to develop or suggest your own apps – students will be inspired to try it also. by [Ondřej Jeřábek](#), Czech Republic
- Accept that it is going to go wrong at some point. The wireless network will stop working, Apps will crash, random things will happen which you have no control over. By [Craig Bull](#), UK